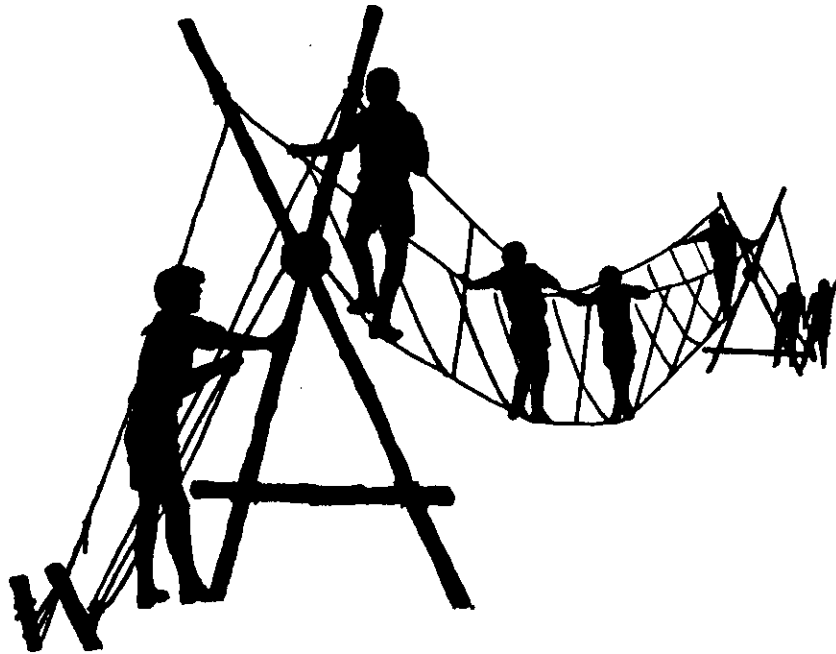


9<sup>th</sup> Doncaster Scout Group

# BRIDGE THE DOLLAR GAP ACTIVITIES



Patrol: \_\_\_\_\_

## **What is Bridge the Dollar Gap?**

Bridge the Dollar Gap is a competition designed to improve the knowledge and skills of all Scouts regardless of age or ability. There are a wide variety of tasks which can be completed in any order, by any member of your patrol. By completing the task, you will be awarded points which will go towards your Patrol total. The activities are divided up into the following categories:

- **IT**
- **Pioneering**
- **Camp Cooking**
- **Camping Skills**
- **Fire-lighting**
- **Walking**
- **Map Reading**
- **First Aid**
- **General**
- **Quick points**
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## **Rules**

1. Activities can only be completed once by each Patrol. If a Patrol member has already done the activity then you can't get points for doing it again.
2. Plan how you are going to complete the task. Research the subject on the internet or ask a leader for help. Anyone who tries to complete an activity without planning properly will be sent away to do more planning.
3. Activities can be done in a group but the the points will only be awarded to one member. Groups should decide who will get the points beforehand.
4. Patrol activities will require all Patrol members to take part.
5. Once an activity is completed it is a Scouts responsibility to ensure the weekly points sheet is filled out.
6. Activities can be done at home but they must be brought in for a Leader to assess.
7. Each Patrol must earn at least five points per week. All Patrol members must work towards earning points. Anyone who is found not to be working towards earning points will lose 5 points from their Patrol total
8. The Patrol with the most points will win a prize.

### Hints and Tips

- Easier activities should be left to junior patrol members. Older Scouts should be working towards the more difficult activities.
- Make sure you plan how you intend to complete an activity before you go to a leader. If the leader doesn't think you have planned well enough you will be sent away to plan properly.
- Start harder activities at the beginning of the meeting. They will take a lot longer than the easier activities to complete
- Do as much research as you can at home before you come to Scouts. All of the activities are listed on the Group website and many can be done at home and brought to Scouts.
- Save the one point activities for at the end of meetings when you don't have enough time to do harder activities.
- Remember that you have to earn five points per patrol per week.
- All Patrols can't do the same activity on the same night. You may find that there isn't enough equipment for you to do your activity on the night you want to do it. Try to arrange to do an activity with a leader beforehand and be prepared to change your plans.
- There are only a limited number of leaders available to assess you. Make sure they are available when you complete the activity otherwise you won't be able to get points!
- You can keep up to date with your Patrol's performance by looking at the Points chart on the wall.
- It is the responsibility of Patrol Leaders to ensure that all of their Patrol are engaged in activities that they are capable of completing.
- If an activity is complete, remember to tick it off in this booklet, otherwise someone may do it again by accident (and they won't get the points!)

**GOOD LUCK AND GET WORKING!**

## **Information technology**

Use a piece of painting software to produce a simple picture  
(5 points)

Produce a list of websites that would be of interest to other Members of the Scout Group.  
(5 points)

Show that you know what the following terms are, and how they help people:

- Modem
- Search Engine
- Virus Software
- Software publisher
- Browser

(10 points)

Produce an activity timetable for a weekend camp using spreadsheet software (eg Excel) and print it out.  
(10 points)

Using the correct letter writing format on Word Processing software, produce a 300 word letter to your MP about an issue that affects you, and email it as an attachment to the group email address [scouts@edenthorpescouts.org.uk](mailto:scouts@edenthorpescouts.org.uk)  
(15 points)

Using presentation software (eg Powerpoint), produce a 5 minute presentation about one of your interests and present it to a leader.  
(15 points)

Explain how the internet was created and describe how you think it will develop in the next 10 years.  
(15 points)

## **Pioneering**

Show that you can tie a square lashing correctly.  
(5 points)

Show that you can tie a diagonal lashing correctly.  
(5 points)

Show that you can tie a sheer lashing correctly.  
(5 points)

Explain all of the safety aspects that should be considered when taking part in a pioneering project  
(5 points)

Construct a simple tripod using the correct lashings.  
(10 points)

Evaluate the different types of ropes that can be used for pioneering. Explain the correct way to maintain and store the ropes.  
(10 points)

Produce a guide explaining the different types of pioneering anchorages that are available.  
(10 points)

Tie a reef knot, clove hitch and bowline using one piece of rope in less than 45 seconds.  
(10 points)

Show that you can tie 15 different knots without assistance.  
(15 points)

Design a bridge to cross a 3 metre gap, and produce a list of the equipment you need. Build the project as a patrol.  
(50 points)

### **Camp Cooking**

Show the correct way to make a cup of tea for a leader  
(5 points)

Show the correct way to cook a can of beans, and how to wash up everything you have used.  
(5 points)

Show that you know how to prepare 5 different kinds of vegetable, and the different ways they can be cooked.  
(5 points)

Explain why hygiene is important when you are cooking. Describe the importance of keeping different food types separate (eg raw meat and cooked meat)  
(5 points)

Produce a menu for a weekend camp for your patrol, including a shopping list for all of the food you will need.  
(10 points)

Cook a sausage using a frying pan and show how you can tell that it is cooked properly.  
(10 points)

Make beans on toast and wash up properly after yourself.  
(10 points)

Show that you know how to use a Trangia correctly. Produce a simple meal and explain how to clean it properly  
(15 points)

Produce a comprehensive 2 page guide describing the different ways that you can cook over an open fire.  
(15 points)

Plan a two course meal for a six person patrol that will cost less than £1.50 per person. Produce a shopping list complete with evidence of the costs.  
(15 points)

### **Camping Skills**

Check your patrol box to ensure it has the right cooking equipment in it. Produce a list of the items that are missing.  
(5 points)

Show that you can put a beanstalk up correctly and describe how to clean it.  
(5 points)

Produce a personal kit list for when you go to Summer Camp  
(5 points)

Explain why personal hygiene is important on camp.  
(5 points)

Show that you know to use safely use a mallet and peg, and understand how to clean, dry and store pegs correctly.  
(10 points)

Show that you know how to brail a patrol tent correctly.  
(10 points)

Plan the layout of a Troop camp, highlighting where you would put the following items:

- Mess tent
- QM tent
- Six Patrol Tents
- The Big Top
- Wet pit
- Water taps
- Camp Toilets

(15 points)

Pitch a hike tent correctly. Show that you know how to look after the tent properly.  
(15 points)

Pitch a Patrol tent correctly. Show that you know how to look after the tent properly.  
(30 points)

Pitch a Patrol tent and Diner correctly. Show that you know how to look after the tent properly.  
(60 points)

### **Fire Lighting**

Explain what factors should be considered when selecting a location for a fire.  
(5 points)

Show 4 different types of woods and explain their burning qualities.

(5 points)

Show 5 different types of tinder that can be used to start a fire.

(5 points)

Produce a guide showing the different types of fire that can be built.

(10 points)

Light a simple fire using one match.

(10 points)

Light a simple fire using a fire steel.

(15 points)

Light a simple fire using a different technique to matches, lighters or firesteels.

(20 points)

### **Walking**

Produce a kit list showing what you would take on a day hike. Bring in a bag with the items packed correctly in your bag.

(5 points)

Show how to properly maintain your personal walking equipment including:

- Waterproof jacket and trousers
- Gaiters
- Rucksack
- Walking boots

(5 points)

Plan an equipment kitlist for a three day expedition for four people including everything you will need (eg food, stoves, tents etc)

(10 points)

Show that you know how to correctly use the Emergency walking equipment including:

- Strobe
- Bivvi bag
- Bothy bag
- First Aid Kit

(10 points)

Organise an incident Hike for your patrol.

(20 points)

### **Map-Reading**

Show that you understand a grid reference, and to work out the bearing between two points.

(5 points)

Produce a guide showing 15 different map symbols.

(5 points)

Produce a Route Card for a one day expedition.  
(10 points)

Using the Route Card you have created, design a scaled profile of the route.  
(10 points)

Create an orienteering game for your patrol.  
(15 points)

Explain what the following terms mean:

- Bearing
- Aiming off
- Hand rail
- Attack point
- GPS

(15 points)

### **First Aid**

Explain which items should be contained in a personal First Aid kit.  
(5 points)

Describe how to deal with burns and scalds.  
(5 points)

Describe how to deal with cuts and grazes.  
(5 points)

Show how to check for obstructions and clear a casualty's airways.  
(5 points)

Create a guide showing the actions you should take on approaching the scene of an accident.  
(10 points)

Show how to put a casualty into the recovery position.  
(10 points)

Describe how to deal with shock.  
(10 points)

### **General**

Explain the rules of a chosen sport and produce a guide showing someone how to play.  
(10 points)

Produce a two page group newsletter on a computer and get it published on the Group website.  
(20 points)

Design and build a model illustrating how hot air balloons work.  
(20 points)

Write a 500 word article discussing the development of aeroplanes since the 1950s.  
(20 points)

Illustrate how to identify each of the species of fish in one of the following group:

- Bass, cod, flounder, grey mullet and mackerel
- Roach, perch, chub, common carp and tench
- Grayling, brown trout, rainbow trout and salmon

(15 points)

Show the techniques that can be used to draw a well proportioned face.  
(10 points)

Research the history of space exploration and produce a 300 word article.  
(15 points)

Discuss the importance of warming up and down when exercising. Show some stretches that can be done to prevent injury.  
(10 points)

Construct and fly a glider that stays in the air for five seconds.  
(10 points)

Design and build a camp gadget that can be used on Summer Camp.  
(10 points)

Demonstrate how to maintain your bicycle and perform simple repairs.  
(15 points)

Show how to correctly wire a plug.  
(10 points)

Learn how to sew a badge onto your blanket.  
(15 points)

Learn how to change a carry tyre.  
(15 points)

Construct a simple circuit using a battery wire and a bulb.  
(10 points)

Prepare a camp fire routine or song that can be performed at camp.  
(10 points)

Write a 300 article describing how you could make your life better for the environment.  
(15 points)

Translate an agreed 100 word article into a different language.  
(10 points)

Build a model involving the use of a plastic or white metal kit or paint a selection of pre-cast figures.  
(15 points)

Learn how to backsplice  
(10 points)

Learn how to eyesplice  
(15 points)

Produce a collection of 12 photographs on a specific subject area and describe your thoughts on the composition.  
(15 points)

Prepare and present a 5 minute report based on a real life event, using a method of recording (eg commentate on a football match, present a news report on a recent event etc).  
(15 points)

Cook a small meal on an open fire.  
(15 points)

Produce and publish (using a word processor) a Patrol prayer book with 20 prayers. All patrol members must make at least one contribution.  
(25 points)

Show how to correctly clean the different parts of a car exterior.  
(25 points)

**Quick points (these are all worth one point each and can only be done after 8.30pm)**

Tie a figure of eight knot.

Tie a fireman's chair knot.

Make up a Patrol song incorporating your Patrol name.

Describe three news events that occurred on your birthday

Find out how many people gained the Chief Scout's Gold Award in the last year, list their names.

Work out how many plugs are in the Scout HQ

Wash the pots on a Scout night

Work out the number of bricks are on the inside bar-area of the HQ

Find out which football team plays at Priestfield stadium.

Make a piece of paper float without using scissors, sellotape or glue

List all of the Chief Scouts in order.

Do 20 'keepy-uppies' with a football

List three words without vowels